



1.) Inciting Incident

What event sets the plot into motion?

2.) The Prize

What is it your character wants?

3.) The Strategy

What does your character decide to do in order to get what they want?

4.) The Conflict

Who are some of the people who are working against your character?

5.) The Stakes

What will be the consequence if the plan does not work?

6.) The Bleakest Moment

What happens to make things look hopeless?

7.) The Lesson

What does your character learn about themselves, others, or life?

8.) The Decision

What does your character do because of what they've learned?

9.) The Hole

In what way does your character need to grow emotionally? (Although probably unknown to them.)

10.) The Back Story

What is haunting your character as the story begins?